

Merve K k

3D Generalist | XR/VR | UX/UI Designer

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WORK EXPERIENCE

3D Generalist VR (Full-time)

06/2022 – Present

Mindway VR (Ankara, Turkey)

- Proficient in 3D modeling and animation to create high-quality assets for VR scenes.
- Designed interactive environments using Unity URP Engine, and optimized scenes for VR platforms.
- Implemented VFX designs, including particle systems to enhance the immersive VR experience.
- Edited material shaders to achieve desired visual effects.
- Utilized light-baking techniques to create optimized realistic lighting and shadow effects.
- Implemented post-processing effects to enhance visuals and create a polished look for scenes.

3D Game Artist (Full-time)

07/2020 – 02/2022

Skyloft (Izmir, Turkey)

- Proficient in modeling 3D characters and assets, including high and low poly for hyper casual games on mobile platforms.
- Skilled in UV mapping, texturing, rigging, blendshaping, and animating characters and assets.
- Designed 3D environments for game levels, implemented lighting, shaders, and particle effects using the Unity Engine.
- Created 2D game user interface elements, store icons and store visuals.

INTERNSHIP

UX/UI Design (Internship)

06/2018 – 07/2018

JotForm (Ankara, Turkey)

- Designed the user interfaces and prototyped for the mobile version of JotForm Sheets.
- Created 2D assets and alternative banner designs for the Summer Sale 2018 Campaign.

Industrial Design (Internship)

07/2017 – 08/2017

Arçelik Global Dishwasher Plant (Ankara, Turkey)

- Gained knowledge and experience in various manufacturing processes.
- Redesigned dishwasher spray arms and dishwasher accessories, improving their performance and efficiency.
- Designed a Bottle and Pot Washing Apparatus for Dishwashers, and it was patented by Arçelik in 2018.

EDUCATION

Industrial Design

09/2014 – 06/2019

Middle East Technical University – Bachelor's Degree (Ankara, Turkey)

SOFTWARES

Unity (URP)

Environment Design

Figma

User Interface

Autodesk Maya

3D Modeling, Animating

Sketch

User Interface

Blender

3D Modeling, Rendering

Adobe Illustrator

Visualization

Fusion 360

3D Modeling

Adobe Photoshop

Visualization

Keyshot

Rendering

Adobe Premiere Pro

Video Editing

LANGUAGES

Turkish

Native

English

Upper Intermediate